

The University of Silicon Valley Esports Scholarship Program is an athletic-based scholarship program that is designed to provide tuition assistance to qualified members of the Dragons esports collegiate team. This scholarship program is designed to help students who meet the criteria outlined below. The criteria have been designed to give the Scholarship Selection Committee maximum flexibility in awarding the scholarship. Recipients will be selected without regard to race, color, sex, creed, religious preference, age, national origin, disability or any other legally protected status.

Eligibility Criteria:

This scholarship program is available to currently enrolled and/or attending students who meet the admissions requirements for the University of Silicon Valley. Additionally, applicants must meet all of the stated criteria outlined below to apply.

To be awarded the scholarship, students must:

- Be a US citizen, eligible non-citizen, or DACA student;
- Be enrolled or currently attending the University of Silicon Valley;
- Be enrolled with full-time status of 12 credits or more per term;
- Demonstrate satisfactory academic progress by having a cumulative Grade Point Average (CGPA) of 3.0 or higher based on a 4.0 grading scale;
- Be a member of the Dragons esports team;
- Complete a Scholarship Request Form.

Awarding Process and Rules

- Applicants must be a US citizen, eligible non-citizen, or DACA student. International students are not eligible to apply.
- Each applicant must complete a Scholarship Request Form.
- All eligible applications will be reviewed by the Scholarship Committee for completeness and accuracy of all information provided.
- Students who apply and meet all requirements will be considered for this scholarship.
- Of those viable applications, the awards will be distributed on a first-come, first-serve basis; and approved recipients will be awarded during the financial aid packaging process.
- Scholarships are based on game rank percentile and level of academic achievement as demonstrated by having a CGPA of 3.0 or higher.
- Scholarship award amount will not exceed \$2,000 per term. Scholarships will be applied as a credit against tuition and will not be issued to the student in the form of cash.
- Scholarships are not transferable. However, this scholarship may be used in conjunction with other institutional scholarship programs but cannot exceed the direct educational program costs.
- A maximum of two additional scholarships will be awarded to eligible students and scholarships awarded will be based on the scholarships that are most beneficial to the student.
- Scholarships are automatically renewable each term providing the student maintains eligibility. Continued eligibility requires students to maintain membership on the esports team, as well as maintaining Satisfactory Academic Progress with full-time enrollment of 12 or more credits per term and a CGPA of 3.0. Dropping below 3.0 GPA or full-time enrollment status of 12 or more credits per term may result in the reduction or loss of this scholarship.
- Awards are for the length of the educational program for a maximum of \$20,000 (10 terms).

Scholarship Awarding Rubric									
College Status			High School Status (for 1st Term Students)						
Game Rank Percentile		Scholarship Amount	Game Rank Percentile		Scholarship Amount	Weighted GPA		Scholarship Amount	
0.00%	8.00%	\$2,000	0.00%	8.00%	\$1,500	&	3	3.29	\$275
8.01%	20.00%	\$1,250	8.01%	20.00%	\$940		3.3	3.59	\$350
20.01%	40.00%	\$500	20.01%	40.00%	\$375		3.6	3.99	\$425
40.01%	100.00%	\$0	40.01%	100.00%	\$0		4	9.99	\$500

Scholarship amounts are calculated based on eligibility criteria and determined by established guidelines. Funding for this program is limited, therefore the University of Silicon Valley reserves the right to modify or cancel a scholarship program at any time at its discretion. However, all scholarships that have been awarded will be honored provided the student continues to meet eligibility requirements.

