Bachelor of Arts in Game Design

GAME WRITING FOCUS | SCRIPT WRITING

Applicants to the Game Design major who wish to pursue the Game Writing focus must submit the above Game Design Analysis, as well as a Script Writing Sample.

This sample will be evaluated based on structure, dialogue writing, command of the English language, and general demonstration of narrative capability.

GUIDELINES

The sample must be an original work, employing standard "Hollywood-style" screenplay format, and must be no more than 15 pages in length.

It may feature entirely new characters or may be based on an existing, well-known intellectual property of your choice (e.g. Harry Potter, X-Men, The Walking Dead, etc.). It does not need to have anything to do with video games.

Your script may be a complete standalone story, or a scene from an implied larger tale (for example, a "lost scene" from a popular TV show or movie). In the latter case, please briefly set-up the script so its context is clear.

Screenplay formatting is very specific and regimented, and while we don't require you to get it exactly correct, we do expect you to make a reasonable effort to make it look right.

You can research what a real-world script looks like at sites such as:
www.simplyscripts.com/movie-scripts.html

A great resource for using screenplay formatting is located at www.writersolo.com. If you utilize this free tool, be sure to save your work locally in Writer Duet format so you can subsequently re-load it and edit the file. But when you're ready to submit your sample to us, remember export the final version as a PDF.

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