

Many textbooks can be found through our databases: OverDrive and O'Reilly for Higher Education

<https://usv.edu/library>

Click on e-Resources

Some textbooks are also available on reserve in the library

Course Number	Course Name	Title	Author(s)	ISBN	Cost
ART 100	2D Design 1	No Required Textbook			
ART 105	Color Theory	(Optional) Design Basics, 7th Edition	David A. Lauer, Stephen Pentak	9780495500865	Print: \$30
		(Optional) Color and Light: A Guide for the Realist Painter, Volume 2	James Gurney	9780740797712	Print: \$16
		(Optional) The Art Spirit	Robert Henri	9781732649132	Print: \$15
		(Optional) Freehand: Sketching Tips and Tricks Drawn from Art	Helen Birch	9781452119779	Print: \$25, eBook: \$10
ART 110	Sketching	No Required Textbook			
ART 115	Figure Drawing 1	No Required Textbook			
ART 212	Perspective and Rendering	How To Draw: Drawing And Sketching Objects And Environments From Your Imagination	Scott Robertson, Thomas Bertling	9781933492735	Print: \$30
ART 230	Introduction to Sculpture	No Required Textbook			
BUS 270	Project Management	Project Management: A Systems Approach to Planning, Scheduling, and Controlling, 12th Edition	Harold Kerzner	9781118022276	Print: \$86, eBook: \$82
BUS 110	Principles of Management	No Required Textbook			
BUS 121	Digital Technology and Communications	No Required Textbook			
BUS 150	Principles of Economics	No Required Textbook			
BUS 210	Global Entrepreneurship and Innovation	No Required Textbook			
BUS 220	Advanced Cost Management	No Required Textbook			
BUS 235	Group Behavior in Organizations	Organizational Behavior (2021)	J. Stewart Black, David S. Bright, Donald G. Gardner, et al.	9781593998776	Free Online: https://openstax.org/details/books/organizational-behavior
		Organizational Behavior (2010)	N/A	N/A	Free Online: https://open.lib.umn.edu/organizationalbehavior/front-matter/publisher-information/
BUS 241	Consumer and Marketing Behavior	Consumer Behavior: Buying, Having, and Being 12th Edition (2017)	Michael R. Solomon	9780134129938	Print: \$171, eBook: \$90
BUS 246	Business Intelligence and Analytics	Business Intelligence, Analytics, and Data Science: A Managerial Perspective 4th Edition	Ramesh Sharda, Dursun Delen, Efraim Turban	9780134633282	Print: \$102, eBook: \$10

Many textbooks can be found through our databases: OverDrive and O'Reilly for Higher Education

<https://usv.edu/library>

Click on e-Resources

Some textbooks are also available on reserve in the library

BUS 340	Social Media, Engagement and Analytics	No Required Textbook			
CS 100	Introduction to Scripting: Python	(Optional) Starting out with Python, 4th Edition	Tony Gaddis	9780134444321	Print: \$101
		(Optional) Python Programming: An Introduction to Computer Science, 3rd Edition	John Zelle	9781590282755	Print: \$43
CS 101	Fundamentals of Computing	Computer Science: An Overview, 13th Edition	Glenn Brookshear, Dennis Brylow	9780134875460	Print: \$135
CS 106	Introduction to Scripting	Learn to Program with Python 3: A Step-by-Step Guide to Programming, 2nd Edition	Irv Kalb	9781484238783	Print: \$27, eBook: \$25
CS 110	C Programming	No Required Textbook			
CS 115	Web Programming: HTML5, CSS and JavaScript	(Optional) Web Programming Step by Step, 2nd Edition	Jessica Miller, Victoria Kirst, Marty Stepp	9781105578786	Print: \$19
		(Optional) JavaScript and JQuery: Interactive Front-End Web Development	Jon Duckett	9781118531648	Print: \$20
CS 130	Introduction to Cybersecurity and Ethical Hacking	No Required Textbook			
CS 189	Object-Oriented Programming with Python	No Required Textbook			
CS 212	Java Programming	No Required Textbook			
CS 261	Systems Architecture in the Cloud	No Required Textbook			
CS 262	Software Development in the Cloud	No Required Textbook			
CS 285	C++ Programming: Object Oriented Programming	No Required Textbook			
CS 295	Data Structures and Algorithms	No Required Textbook			
CS 325	Algorithms: Memory and CPU Efficient Computing	Introduction to Algorithms, 3rd Edition	Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, Clifford Stein	9780262033848	Print: \$68, eBook: \$63
CS 340	Software Engineering Methods and Project 1	Software Engineering, 10th Edition	Ian Sommerville	9780133943030	Print: \$160, eBook: \$30
		Design Patterns: Elements of Reusable Object-Oriented Software	Erich Gamma, Richard Helm, Ralph Johnson, John Vlissides	9780201633610	Print: \$50, eBook: \$33
CS 341	Network Systems	Hands-On Network Programming with C	Lewis Van Winkle	9781789349863	Print: \$34, eBook: \$16
		Beej's Guide to Network Programming Using Internet Sockets, v3.1.5	Beej Jorgensen Hall	9781705309902	Print: \$18, Free Online: http://www.beej.us/guide/bgnet/
		An Introduction to Computer Networks, 2nd Edition	Peter L. Dordal	N/A	Free Online: http://intronetworks.cs.luc.edu

Many textbooks can be found through our databases: OverDrive and O'Reilly for Higher Education

<https://usv.edu/library>

Click on e-Resources

Some textbooks are also available on reserve in the library

CS 351	Computer Architecture	Computer Organization and Design: The Hardware/Software Interface, 5th Edition	David A. Patterson, John L. Hennessy	9780124077263	Print: \$60, eBook: \$57
CS 361	Introduction to Compilers	No Required Textbook			
CS 376	Mobile Programming for Android	No Required Textbook			
CS 445	Advanced C++ Programming	No Required Textbook			
CS 446	High Performance Computing	No Required Textbook			
CSE 480	Senior Project 1: Planning	No Required Textbook			
CSE 485	Senior Project 2: Execution	No Required Textbook			
DAA 106	Digital Imaging Concepts	No Required Textbook			
DAA 200	Acting	No Required Textbook			
DAA 221	Editing and Motion Graphics	Adobe After Effects CC Classroom in a Book	Lisa Fridsma, Brie Gyncild	9780135298640	Print: \$44, eBook: \$35
DAA 240	Introduction to 3D Modeling	No Required Textbook			
DAA 244	Introduction to 3D Animation Principles	The Animator's Survival Kit: Dialogue, Directing, Acting and Animal Action	Richard E. Williams	9780571358441	Print: \$15
DAA 245	Texturing	No Required Textbook			
DAA 248	Lighting and Layout 1	No Required Textbook			
DAA 250	Digital Sculpting	No Required Textbook			
DAA 264	Drawing Animation 1	No Required Textbook			
DAA 265	2D Animation 1	No Required Textbook			
DAA 267	Character Rigging	No Required Textbook			
DAA 310	Storyboarding	No Required Textbook			
DAA 320	Digital Painting	No Required Textbook			
DAA 340	Modeling 1	No Required Textbook			
DAA 365	3D Animation 2	No Required Textbook			
DAA 370	Concept Design	No Required Textbook			
DAA 400	Compositing and Special Effects	No Required Textbook			
DAA 440	Modeling 3	No Required Textbook			
DAA 465	3D Animation 3	No Required Textbook			
DAA 476	Animated Film Production	The Animator's Survival Kit: Dialogue, Directing, Acting and Animal Action	Richard E. Williams	9780571358441	Print: \$15
DAA 477	Animated Film Post-production	The Animator's Survival Kit: Dialogue, Directing, Acting and Animal Action	Richard E. Williams	9780571358441	Print: \$15
DAA 483	Media Works	The Animator's Survival Kit: Dialogue, Directing, Acting and Animal Action	Richard E. Williams	9780571358441	Print: \$15

Many textbooks can be found through our databases: OverDrive and O'Reilly for Higher Education

<https://usv.edu/library>

Click on e-Resources

Some textbooks are also available on reserve in the library

DAA 489	Media Works 2	The Animator's Survival Kit: Dialogue, Directing, Acting and Animal Action	Richard E. Williams	9780571358441	Print: \$15
DAAA 480	Animation Portfolio 1	The Animator's Survival Kit: Dialogue, Directing, Acting and Animal Action	Richard E. Williams	9780571358441	Print: \$15
DAAA 485	Animation Portfolio 2	The Animator's Survival Kit: Dialogue, Directing, Acting and Animal Action	Richard E. Williams	9780571358441	Print: \$15
DAAE 480	Entertainment Design Portfolio 1	No Required Textbook			
DAAE 485	Entertainment Design Portfolio 2	No Required Textbook			
DAAM 480	Modeling Portfolio 1	No Required Textbook			
DAAM 485	Modeling Portfolio 2	No Required Textbook			
DAT 050	Music Fundamentals	Practical Theory Complete: A Self-Instruction Music Theory Course	Sandy Feldstein	9780882842257	Print: \$16, eBook: \$10
DAT 102	Music Theory 1	No Required Textbook			
DAT 103	Music Theory	No Required Textbook			
DAT 104	Audio, Technology, and Innovation	No Required Textbook			
DAT 110	Desktop Production Fundamentals	No Required Textbook			
DAT 111	Desktop Production Fundamentals	No Required Textbook			
DAT 115	Desktop Audio Production	No Required Textbook			
DAT 116	Desktop Audio Production	No Required Textbook			
DAT 203	Songwriting	No Required Textbook			
DAT 220	Studio Production 1	No Required Textbook			
DAT 221	Studio Production 1	(Optional) Pro Tools 101: Pro Tools Fundamentals I - Version 2020	Frank D. Cook	9781943446834	
DAT 285	Second-Year Portfolio	No Required Textbook			
DAT 320	Studio Production 2	No Required Textbook			
DAT 325	Audio Production Project	No Required Textbook			
DAT 335	Music Perception and Cognition	No Required Textbook			
DAT 342	Interactive Game Composition	No Required Textbook			
DAT 480	Portfolio 1	No Required Textbook			
DAT 483	Media Works 1	No Required Textbook			
DAT 485	Portfolio 2	No Required Textbook			
DAT 489	Mediaworks 2	No Required Textbook			
DAT 490	MediaWorks 3	No Required Textbook			

Many textbooks can be found through our databases: OverDrive and O'Reilly for Higher Education

<https://usv.edu/library>

Click on e-Resources

Some textbooks are also available on reserve in the library

ENG 050	Grammar and Composition	Evergreen: A Guide to Writing with Readings, 11th Edition	Susan Fawcett	9781337097048	Print: \$80, eBook: \$70
ENG 100	English Composition	No Required Textbook			
ENG 105	Critical Reading, Thinking and Writing	Critical Thinking, Reading, and Writing: A Brief Guide to Argument, 10th Edition	Sylvan Barnet, Hugo Bedau, John O'Hara	9781319194512	Print: \$65, eBook: \$48
		Asking the Right Questions: A Guide to Critical Thinking, 11th Edition	M. Neil Browne, Stuart M. Keeley	9780321907950	Print: \$65
ENG 220	Technical and Professional Writing	Writing in the Technical Fields: A Practical Guide, 3rd Edition	Thorsten Ewald	9780199036851	Print: \$70
ENG 227	Scriptwriting	No Required Textbook			
ENG 250	Speech and Oral Communication	Talk Like Ted: The 9 Public-Speaking Secrets of the World's Top Minds	Carmine Gallo	9781250061539	Print: \$10, eBook: \$10
ENG 280	Apocalypse and The American Imagination	The War of the Worlds	H. G. Wells	9781514787922	Print: \$7
		A Canticle for Leibowitz	Walter M. Miller Jr.	9780553273816	Print: \$8
		I Am Legend	Richard Matheson	9780765357151	Print: \$7, eBook: \$7
ENG 285	Visions of American Dystopia	The Handmaid's Tale	Margaret Atwood	9780385490818	Print: \$8, eBook: \$10
		The Great Big Beautiful Tomorrow	Cory Doctorow	9781604864045	Print: \$12, eBook: \$10
		The Time Machine	H.G. Wells	9781949982909	Print: \$8, eBook: \$1
		We	Yevgeny Zamyatin	9780140185850	Print: \$14, eBook: \$6
		1984	George Orwell	9780451524935	Print: \$8, eBook: \$10
		Brave New World	Aldous Huxley	9780060850524	Print: \$12, eBook: \$14
ENG 301	Writing to be Read	No Required Textbook			
GAM 480	Game Studio 1	No Required Textbook			
GAM 220	Introduction to Game Storytelling	Video Game Storytelling: What Every Developer Needs to Know about Narrative Techniques	Evan Skolnick	9780385345828	Print: \$20, eBook: \$14

Many textbooks can be found through our databases: OverDrive and O'Reilly for Higher Education

<https://usv.edu/library>

Click on e-Resources

Some textbooks are also available on reserve in the library

GAM 225	Introduction to Game Production	No Required Textbook			
GAM 230	Introduction to Game Engines	No Required Textbook			
GAM 250	Game 3D Asset Creation	No Required Textbook			
GAM 295	Game Design 1	No Required Textbook			
GAM 340	Game Writing 2	Game Writing: Narrative Skills for Videogames, 2nd Edition	Chris Bateman	9781501348969	Print: \$35, eBook: \$17
GAM 355	Level Design 1	No Required Textbook			
GAM 370	Environment Art	No Required Textbook			
GAM 376	Game Design 2	No Required Textbook			
GAM 415	Level Design 2	No Required Textbook			
GAM 480	Game Studio 1	No Required Textbook			
GAM 485	Game Studio 2	No Required Textbook			
HUM 100	Disruptive Imagination	No Required Textbook			
HUM 120	The Nature and History of Western Art	(Optional) Living with Art, 9th or 10th Edition	Mark Getlein	9780073379203	Print: \$45-\$95
HUM 122	Music of the World	World Music CONCISE: A Global Journey 2nd Edition	Terry E. Miller, Andrew Shahriari	9780815386087	Print: \$70, eBook: \$55
HUM 200	History of the Modern World	Patterns of World History, Volume Two: From 1400, 4th Edition	Peter von Sivers, Charles A. Desnoyers, George B. Stow	9780197517048	Print: \$60
HUM 228	Video Games and Society	No Required Textbook			
HUM 230	History of Animation	Animation Art: From Pencil to Pixel, the World of Cartoon, Anime, and CGI	Jerry Beck	9780060737139	Print: \$100, eBook: \$10
HUM 361	Contemporary Ethical Issues	Organizational Ethics: A Practical Approach, 4th Edition	Craig E. Johnson	9781506361758	Print: \$85
HUM 400	Research and Writing Capstone Project	A Manual for Writers of Research Papers, Theses, and Dissertations, 9th Edition	Kate L. Turabian	9780226430577	Print: \$15, eBook: \$13
IND 201	Independent Study	No Required Textbook			
IND 401	Independent Study	(Optional) DAFX: Digital Audio Effects, 2nd Edition	Udo Zölzer	9780470665992	Print: \$105
MATH 050	Basic Algebra	No Required Textbook			
MATH 060	Success in College Algebra	No Required Textbook			
MATH 112	College Algebra	No Required Textbook			
MATH 116	Pre-Calculus	College Algebra and Trigonometry, 5th Edition	Margaret L. Lial, John Hornsby, David I. Schneider, Callie Daniels	9780321671783	Print: \$33, eBook: \$85

Many textbooks can be found through our databases: OverDrive and O'Reilly for Higher Education

<https://usv.edu/library>

Click on e-Resources

Some textbooks are also available on reserve in the library

MATH 143	Calculus 1	Calculus Volume 1	Gilbert Strang, Edwin "Jed" Herman	9781938168024	Free Online: https://openstax.org/details/books/calculus-volume-1
MATH 145	Calculus 2	Calculus Volume 2	Gilbert Strang, Edwin "Jed" Herman	9781938168062	Free Online: https://openstax.org/details/books/calculus-volume-2
MATH 295	Discrete Mathematics	Discrete Mathematics with Applications, 4th Edition	Susanna S. Epp	9780495391326	Print: \$80, eBook: \$79
SCI 101	Basic Physics 1	Physics for Scientists and Engineers: A Strategic Approach with Modern Physics, 3rd Edition	Randall D. Knight	9780321740908	Print: \$45, eBook: \$95
SCI 110	The Science of Motion: Humans, Animals, Objects	No Required Textbook			
SCI 125	Introduction to Astronomy	Astronomy	Andrew Fraknoi, David Morrison, Sidney C. Wolff	9781938168284	Free Online: https://openstax.org/details/books/astronomy
SCI 130	Basic Concepts of Anatomy and Physiology	No Required Textbook			
SCI 145	College Physics 1	Physics for Scientists and Engineers: A Strategic Approach with Modern Physics, 3rd Edition	Randall D. Knight	9780321740908	Print: \$45, eBook: \$95
SCI 245	College Physics 2	Physics for Scientists and Engineers: A Strategic Approach with Modern Physics, 3rd Edition	Randall D. Knight	9780321740908	Print: \$45, eBook: \$95
SSC 180	Introduction to Psychology	No Required Textbook			
SSC 200	U.S. Government	American Government and Politics Today, 2018-2019 Brief Edition	Steffen W. Schmidt, Mack C. Shelley, Barbara A. Bardes	9781337559706	Print: \$62, eBook: \$70
SWE 447	GUI and Graphics Programming	No Required Textbook			
SWE 449	Tools Programming	Practical Maya Programming with Python	Robert Galanakis	9781849694728	Print: \$45, eBook: \$17