

B.A. Digital Art and Animation Technical Art Concentration 123 Credits

Remedial Courses * **				
✓	Course number	Course Name	Credits	Prerequisite
	MATH050	Basic Algebra	**3	None
	ENG050	Grammar and Composition	**3	None
Trimester 1 & 2				
✓	Course number	Course Name	Credits	Prerequisite
	ART100	2D Design 1 ◊	3	None
	ART110	Sketching ◊	3	None
	DAA106	Digital Imaging Concepts ◊	3	None
	HUM100	Disruptive Imagination ◊	3	None
	ENG100	English Composition ◊	3	Placement Test or ENG050
	ART105	Color Theory	3	None
	DAA240	Introduction to 3D Modeling	3	DAA106
	DAA221	Editing and Motion Graphics	3	ART100
	ART115	Figure Drawing 1	3	ART100
	MATH112	College Algebra	3	Placement Test or MATH050
		◊ Recommended first term courses		
Trimester 3 & 4				
✓	Course number	Course Name	Credits	Prerequisite
	ART212	Perspective and Rendering	3	ART110
	DAA340	Modeling 1	3	DAA240
	DAA244	Introduction to 3D Animation Principles	3	DAA240
	GE Course	Please see General Education Requirements	3	As Required
	GE Course	Please see General Education Requirements	3	As Required
	CS189	Object-Oriented Programming with Python	3	CS100
	DAA267	Character Rigging	3	DAA244
	DAA245	Texturing	3	DAA240
	GE Course	Please see General Education Requirements	3	As Required
	GE Course	Please see General Education Requirements	3	As Required
Trimester 5 & 6				
✓	Course number	Course Name	Credits	Prerequisite
	DAA248	Lighting and Layout 1	3	DAA245
	DAA326	Advanced Texturing	3	DAA245
	DAA358	Dynamics	3	DAA244 and CS100
	GE Course	Please see General Education Requirements	3	As Required
	GE Course	Please see General Education Requirements	3	As Required
	MATH215	Mathematics for Computer Graphics	3	MATH115 and CS100 and DAA244

* Remedial classes are required when a placement test is not passed.

** Remedial class credits are not counted towards earning a degree.

	GAM430	Real Time VFX	3	DAA358
	DAA325 or DAA442	Advanced Character Rigging or Advanced Lighting and Layout	3	DAA267 DAA248
	GE Course	Please see General Education Requirements	3	As Required
	GE Course	Please see General Education Requirements	3	As Required
Trimester 7 & 8				
✓	Course number	Course Name	Credits	Prerequisite
	DAA400	Compositing and Special Effects	3	DAA245
	SWE449	Tools Programming	3	CS211
	DAA476 or DAA484	Animated Film Production or MediaWorks	3	Faculty approval
	DAA480T	Technical Art Portfolio 1	3	As Required
	GE Course	Please see General Education Requirements	3	As Required
	GE Course	Please see General Education Requirements	3	As Required
	DAA485T or DAA474 or DAA476 or DAA477	Technical Art Portfolio 2 or or Animated Film Pre-Production or Animated Film Production or Animated Film Post-Production	3	DAA480T Faculty approval
	Elective	Elective	3	As required
	Elective	Elective or Internship	3	As required
	GE Course	Please see General Education	3	As Required
	GE Course	Please see General Education	3	As Required

* Remedial classes are required when a placement test is not passed.

** Remedial class credits are not counted towards earning a degree.