Class	Title	Credits	Offered Block A in 15-week Trimester?	Offered Block B in 15-week Trimester?	Offered Online (Block A or B) in 15-week Trimester?	Offered Block A in 8-week Mid-semester?	Offered Block B in 8-week Mid-semester?	Offered Online (Block A or B) in 8-week Mid-semester?
ART100	2D Design 1	3.00	Yes	Yes	Possibly	Yes	Yes	No
ART105	Color Theory	3.00	Yes	Yes	No	Yes	No	No
ART108	Introduction to Photography	3.00 3.00	No	Yes	No	No	No	No
ART110 ART115	Sketching Figure Drawing 1	3.00	Yes Yes	Yes Yes	Possibly No	Yes No	Yes No	No No
ART115 ART120	Traditional Painting	3.00	Yes	No	No	No	No	No
ART210	Figure Drawing 2	3.00	Yes	Yes	No	No	No	No
ART212	Perspective and Rendering	3.00	Yes	Yes	No	No	No	No
ART230	Introduction to Sculpture	3.00	Yes	Yes	No	No	No	No
ART299 ART330	Special Topic	0.00 3.00	Possibly Yes	Possibly No	Possibly No	No No	No No	No No
ART335	Figure Sculpture Portrait Sculpture	3.00	No	Yes	No	No	No	No
ART499	Special Topic	0.00	Possibly	Possibly	Possibly	No	No	No
BUS100	Computer Applications for Business	3.00	No	Yes	Yes	No	No	No
BUS105	Financial Accounting	3.00	Possibly	Yes	No	No	No	No
BUS110	Principles of Management	3.00	Yes	Yes Yes	No Possibly	Yes	Yes No	No
BUS120 BUS125	Business Communications Business Law	3.00	No Yes	Possibly	No	No No	No	No No
BUS141	Principles of Marketing	3.00	Yes	Possibly	Possibly	Yes	Possibly	No
BUS145	Data Analysis with Spreadsheets	3.00	Yes	Possibly	Possibly	No	No	No
BUS150	Principles of Economics	3.00	Yes	No	No	No	No	No
BUS200	Business Systems Analysis	3.00	No	No	No	No	No	No
BUS220	Advanced Cost Management	3.00	Yes Possibly	No Possibly	No No	No No	No No	No No
BUS230 BUS235	Contracts and Procurement Group Behavior in Organizations	3.00	Yes	Possibly	Possibly	NO	NO	NO
BUS241	Consumer and Marketing Behavior	3.00	Possibly	Yes	No	No	No	No
BUS250	Finance	3.00	Possibly	Yes	No	No	No	No
BUS270	Project Management	3.00	Yes	Yes	No	No	No	No
BUS275	Managerial Accounting	3.00	Yes	Possibly	No	No	No	No
BUS280	Human Resources Management	3.00	Yes Possibly	No Possibly	No Possibly	No Possibly	No Possibly	No No
BUS299 BUS310	Special Topic Advanced Project Management	3.00	Yes	Possibly	No	No	No	No
BUS340	Social Media, Engagement and Analytics	3.00	Yes	Possibly	Possibly	No	No	No
BUS350	Project Performance and Quality Assurance	3.00	Yes	Possibly	No	No	No	No
BUS365	Personal and Organizational Ethics	3.00	No	Yes	Possibly	No	No	No
BUS410	Strategic Brand Management	3.00	Yes	Possibly	Possibly	No	No	No
BUS415 BUS430	Project Risk Management Fundamentals of E-Commerce	3.00 3.00	No No	Yes Yes	No Possibly	No No	No No	No No
BUS430 BUS440	Business Storytelling and Brand Development	3.00	Possibly	Yes	Possibly	No	No	No
BUS450	Operations	3.00	Yes	Possibly	No	No	No	No
BUS480	Senior Project 1: Research and Planning	3.00	Yes	Yes	Possibly	No	No	No
BUS485	Senior Project 2: Strategy and Implementation	3.00	Yes	Yes	Possibly	No	No	No
BUS490	Strategic Management	3.00	Yes Possibly	Possibly Possibly	No	No Possibly	No Possibly	No
BUS499 CS100	Special Topic Introduction to Scripting: Python	3.00 3.00	Yes	Yes	Yes	Possibly	Possibly	No
CS100	C Programming	4.00	Yes	Yes	No	No	No	No
CS115	Web Programming: HTML5, CSS and JavaScript	3.00	Yes	Yes	Possibly	Possibly	Possibly	Possibly
CS189	Object-Oriented Programming with Python	3.00	Possibly	Possibly	No	No	No	No
CS190	Digital Systems	3.00	Yes Possibly	Possibly Yes	No No	No No	No No	No No
CS212 CS221	Java Programming LINUX Programming Environment	4.00 3.00	No	Yes	No	No	No	No
CS285	C++ Programming: Object Oriented Programming	4.00	Yes	Yes	No	No	No	No
CS295	Data Structures and Algorithms	4.00	Yes	Yes	No	No	No	No
CS299	Special Topic	0.00	Possibly	Possibly	No	No	No	No
CS316	Advanced Web Programming	3.00	Yes	No	No	No	No	No
CS320	Operating Systems Concepts	3.00 3.00	No Yes	Yes No	No No	No No	No No	No No
CS340 CS341	Software Engineering Methods and Project 1 Network Systems	3.00	Yes	Possibly	No	No	No	No
CS351	Computer Architecture	3.00	Possibly	Possibly	No	No	No	No
CS352	Embedded Software Systems	3.00	Possibly	Possibly	No	No	No	No
CS360	Database Management Systems	4.00	No	Yes	No	No	No	No
CS361 CS375	Introduction to Compilers Mobile Programming for iOS	3.00 3.00	No No	Yes Yes	No No	No No	No No	No No
CS375 CS376	Mobile Programming for IOS Mobile Programming for Android	3.00	Yes	No	No	No	No	No
CS442	Software Engineering Methods and Projects 2	3.00	No	Yes	No	No	No	No
CS445	Advanced C++ Programming	3.00	Yes	Possibly	No	No	No	No
CS446	High Performance Computing	3.00	No	Yes	No	No	No	No
CS447	GUI and Graphics Programming	3.00	Possibly Yes	Yes No	No No	No No	No No	No No
CS457 CS459	Machine Learning Data Mining & Visualization	3.00 3.00	Yes	Possibly	NO	No	NO	NO
CS499	Special Topic	0.00	Possibly	Possibly	No	No	No	No
CSE480	Senior Project 1: Planning	3.00	Yes	Yes	No	No	No	No
CSE485	Senior Project 2: Execution	3.00	Yes	Yes	No	No	No	No
DAA106	Digital Imaging Concepts	3.00	Yes	Yes	Possibly	Yes	Yes	Possibly
DAA109 DAA200	Web Design Acting	3.00 3.00	Possibly Yes	Possibly Yes	Yes No	No No	No No	No No
DAA200 DAA221	Editing and Motion Graphics	3.00	Yes	Yes	No	No	No	No
DAA240	Introduction to 3D Modeling	3.00	Yes	Yes	No	Possibly	Possibly	No
DAA244	Introduction to 3D Animation Principles	3.00	Yes	Yes	No	No	No	No
DAA245	Texturing	3.00	Yes	Yes	No	No	No	No
DAA248	Lighting and Layout 1	3.00	Yes	No	No	No	No	No
DAA250	Digital Sculpting	3.00	No Yes	Yes Yes	No No	No No	No No	No No
DAA264 DAA265	Drawing Animation 1 2D Animation 1	3.00	Yes	No	No	NO	NO NO	NO
DAA265 DAA267	Character Rigging	3.00	Yes	Yes	Possibly	No	No	No
DAA270	Illustration 1	3.00	Yes	Possibly	No	No	No	No
		0.00	Possibly	Possibly	Possibly	No	No	No

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DAA310	Storyboarding	3.00	Yes	Yes	No	No	No	No
DAA312	Animal Drawing and Motion	3.00	Yes	No	No	No	No	No
DAA320 DAA321	Digital Painting	3.00 3.00	Yes No	Yes Yes	No No	No No	No No	No No
DAA321 DAA325	Quadruped Animation Advanced Character Rigging	3.00	No	Yes	No	No	NO	NO
DAA325 DAA326	Advanced Texturing	3.00	No	Yes	No	No	No	No
DAA340	Modeling 1	3.00	Yes	Yes	No	No	No	No
DAA345	Modeling 2	3.00	Yes	No	No	No	No	No
DAA356	Production Pipeline	3.00	No	Possibly	No	No	No	No
DAA357	Project Avatarah	3.00	Possibly	Possibly	Possibly	No	No	No
DAA358	Dynamics	3.00 3.00	Yes Yes	Possibly Yes	No No	No No	No No	No No
DAA360 DAA364	3D Animation 1 Drawing Animation 2	3.00	No	Yes	No	No	No	No
DAA365	3D Animation 2	3.00	Yes	No	No	No	No	No
DAA370	Concept Design	3.00	Yes	Yes	No	No	No	No
DAA400	Compositing and Special Effects	3.00	Yes	Possibly	No	No	No	No
DAA410	Storyboarding 2	3.00	No	No	No	No	No	No
DAA421	Advanced Quadruped Animation	3.00	No	No	No	No	No	No
DAA425 DAA435	Advance Motion Graphics Matte Painting	3.00 3.00	No No	Yes Yes	No No	No No	No No	No No
DAA435 DAA440	Modeling 3	3.00	No	Yes	No	No	No	No
DAA440 DAA442	Advanced Lighting and Layout	3.00	No	Yes	No	No	No	No
DAA460	2D Animation 2	3.00	No	Yes	No	No	No	No
DAA465	3D Animation 3	3.00	Yes	Yes	No	No	No	No
DAA468	VR Animation Production	3.00	Possibly	Possibly	Possibly	No	No	No
DAA470	Illustration 2	3.00	Possibly	Yes	No	No	No	No
DAA474	Animated Film Pre-production	3.00 3.00	Possibly Possibly	Yes	Possibly Possibly	No	No	No
DAA476 DAA477	Animated Film Production Animated Film Post-production	3.00	Yes	Yes Possibly	Possibly	No No	No No	No No
DAA477 DAA478	Star Thief Studio	3.00	No	No	No	No	No	No
DAA479	Star Thief Studio	3.00	No	No	No	No	No	No
DAA480A	Animation Portfolio 1	3.00	Yes	Yes	No	No	No	No
DAA480E	Entertainment Design Portfolio 1	3.00	Yes	Yes	No	No	No	No
DAA480M	Modeling Portfolio 1	3.00	Yes	Yes	No	No	No	No
DAA480T	Technical Art Portfolio 1	3.00	No	No	No	No	No	No
DAA483	Media Works	3.00 3.00	Yes Yes	Yes Yes	Possibly No	No No	No No	No No
DAA485A DAA485E	Animation Portfolio 2 Entertainment Design Portfolio 2	3.00	Yes	Yes	No	No	No	No
DAA485M	Modeling Portfolio 2	3.00	Yes	Yes	No	No	No	No
DAA485T	Technical Art Portfolio 2	3.00	Yes	Yes	No	No	No	No
DAA499	Special Topic	0.00	Possibly	Possibly	Possibly	No	No	No
DAT050	Music Fundamentals	3.00	Yes	Yes	No	No	No	No
DAT102	Music Theory 1	3.00	Yes	Yes	No	No	No	No
DAT107	Music Theory 2	3.00	No Yes	Yes Yes	No No	No No	No No	No No
DAT110 DAT115	Desktop Production Fundamentals Desktop Audio Production	3.00 3.00	Yes	Yes	No	No	No	No
DAT113	Introduction to the Techniques of Digital Signal	3.00	Yes	No	No	No	No	No
DAT203	Songwriting	3.00	Yes	No	No	No	No	No
DAT208	Live Sound	3.00	Yes	No	No	No	No	No
DAT209	Music Composition	3.00	No	Yes	No	No	No	No
DAT210	Digital Sound Synthesis 1	3.00	Yes	No	No	No	No	No
DAT212	Interactive Audio Production Studio Production 1	3.00 3.00	No	Yes	No	No	No	No
DAT220 DAT238	Principles of Room Acoustics	3.00	No No	Yes Yes	No No	No No	No No	No No
DAT258 DAT260	Audio Theater Production	3.00	Possibly	Possibly	No	No	No	No
DAT281	Audio & Music Industry Business Principles	3.00	No	Yes	No	No	No	No
DAT285	Second-Year Portfolio	3.00	No	Yes	No	No	No	No
DAT299	Special Topic	0.00	Possibly	Possibly	No	No	No	No
DAT303	Cultural Trends and Musical Style 1	3.00	No	Yes	No	No	No	No
DAT320	Studio Production 2 Studio Production 3	3.00 3.00	Yes	No	No	No No	No	No
DAT324 DAT325	Studio Production 3 Audio Production Project	3.00 4.00	No Yes	Yes No	No No	No No	No No	No No
DAT325 DAT326	Digital Sound Design	3.00	Yes	No	No	No	No	No
DAT320		3.00	Yes	No	No	No	No	No
	Programming for Audio Production						No	No
DAT335	Programming for Audio Production Music Perception and Cognition	3.00	Yes	No	No	No		
DAT335 DAT336	Music Perception and Cognition Psychoacoustics for Audio	3.00	No	No	No	No	No	No
DAT335 DAT336 DAT338	Music Perception and Cognition Psychoacoustics for Audio Cultural Trends and Musical Style 2	3.00 3.00	No Yes	No No	No No	No No	No	No
DAT335 DAT336 DAT338 DAT340	Music Perception and Cognition Psychoacoustics for Audio Cultural Trends and Musical Style 2 Film Scoring	3.00 3.00 3.00	No Yes No	No No Yes	No No No	No No No	No No	No No
DAT335 DAT336 DAT338 DAT340 DAT342	Music Perception and Cognition Psychoacoustics for Audio Cultural Trends and Musical Style 2 Film Scoring Interactive Game Composition	3.00 3.00 3.00 3.00	No Yes No No	No No Yes Yes	No No No No	No No No	No No No	No No No
DAT335 DAT336 DAT338 DAT340 DAT342 DAT350	Music Perception and Cognition Psychoacoustics for Audio Cultural Trends and Musical Style 2 Film Scoring Interactive Game Composition Audio Programming	3.00 3.00 3.00 3.00 3.00	No Yes No No Yes	No No Yes Yes No	No No No No No	No No No No	No No No No	No No No
DAT335 DAT336 DAT338 DAT340 DAT342 DAT350 DAT355	Music Perception and Cognition Psychoacoustics for Audio Cultural Trends and Musical Style 2 Film Scoring Interactive Game Composition	3.00 3.00 3.00 3.00 3.00 3.00 3.00	No Yes No Yes Yes	No No Yes Yes No No	No No No No No	No No No No No	No No No No	No No No No No
DAT335 DAT336 DAT338 DAT340 DAT342 DAT350	Music Perception and Cognition Psychoacoustics for Audio Cultural Trends and Musical Style 2 Film Scoring Interactive Game Composition Audio Programming Audio for Video Games	3.00 3.00 3.00 3.00 3.00	No Yes No No Yes	No No Yes Yes No	No No No No No	No No No No	No No No No	No No No
DAT335 DAT336 DAT338 DAT340 DAT342 DAT350 DAT355 DAT360 DAT365 DAT365	Music Perception and Cognition           Psychoacoustics for Audio           Cultural Trends and Musical Style 2           Film Scoring           Interactive Game Composition           Audio Programming           Audio for Video Games           Digital Signal Processing	3.00 3.00 3.00 3.00 3.00 3.00 3.00 3.00	No Yes No Yes Yes Yes	No No Yes No No No No	No No No No No No	No No No No No No	No No No No No	No No No No No
DAT335 DAT336 DAT338 DAT340 DAT340 DAT350 DAT355 DAT360 DAT365 DAT366 DAT404	Music Perception and Cognition           Psychoacoustics for Audio           Cultural Trends and Musical Style 2           Film Scoring           Interactive Game Composition           Audio Programming           Audio for Video Games           Digital Signal Processing           Digital Filter Design           Digital Audio Filters           The Ultimate Electronic Music Production	3.00 3.00 3.00 3.00 3.00 3.00 4.00 3.00 3	No           Yes           No           Yes           Yes           Yes           Yes           Yes           Yes           Yes           Yes           Yes	No           Yes           Yes           No           No           No           Yes           No           No           Yes           No           No           Yes           No	No No No No No No No No No No	No	No No No No No No No No	No No No No No No No No
DAT335 DAT336 DAT336 DAT340 DAT340 DAT350 DAT355 DAT360 DAT365 DAT366 DAT366 DAT404 DAT412	Music Perception and Cognition           Psychoacoustics for Audio           Cultural Trends and Musical Style 2           Film Scoring           Interactive Game Composition           Audio For gramming           Audio for Video Games           Digital Signal Processing           Digital Filter Design           Digital Audio Filters           The Ultimate Electronic Music Production           Interactive Audio Lab	3.00 3.00 3.00 3.00 3.00 3.00 3.00 4.00 3.00 3	No           Yes           No           Yes           No           No	No           No           Yes           No           No           No           Yes           No           No           No           Yes           No           No           No           No           No           No           No	No No No No No No No No No No	No	No No No No No No No No No No	No
DAT335 DAT336 DAT340 DAT340 DAT340 DAT350 DAT355 DAT360 DAT365 DAT366 DAT366 DAT404 DAT412 DAT420	Music Perception and Cognition           Psychoacoustics for Audio           Cultural Trends and Musical Style 2           Film Scoring           Interactive Game Composition           Audio Programming           Audio for Video Games           Digital Signal Processing           Digital Filter Design           Digital Audio Filters           The Ultimate Electronic Music Production           Interactive Audio Lab           Audio Mastering	3.00 3.00 3.00 3.00 3.00 3.00 3.00 3.00 3.00 3.00 3.00 3.00 3.00 3.00 3.00 3.00 3.00 3.00 3.00	No           Yes           No           Yes           Yes           Yes           Yes           Yes           No           Yes           No           No           Yes           No           Yes           No           No           No	No           Yes           Yes           No           No           No           Yes           No           No           No           Yes           No           Yes           No           Yes           No           Yes           No           Yes	No	No	No No No No No No No No No	No
DAT335 DAT336 DAT340 DAT340 DAT340 DAT350 DAT355 DAT360 DAT365 DAT366 DAT404 DAT412 DAT420 DAT450	Music Perception and Cognition           Psychoacoustics for Audio           Cultural Trends and Musical Style 2           Film Scoring           Interactive Game Composition           Audio For Orgaramming           Audio for Video Games           Digital Signal Processing           Digital Filter Design           Digital Audio Filters           The Ultimate Electronic Music Production           Interactive Audio Lab           Audio Sittware Development	3.00 3.00	No           Yes           No           Yes           Yes           Yes           Yes           No           Yes           No           No           Yes           No           No           No           No           No           No	No           Yes           Yes           No           No           No           Yes           No           Yes           No           Yes           No           Yes           No           Yes           Yes           Yes           Yes           Yes	No	No	No No No No No No No No No	No
DAT335 DAT336 DAT340 DAT340 DAT342 DAT350 DAT355 DAT360 DAT365 DAT366 DAT404 DAT412 DAT420 DAT455	Music Perception and Cognition           Psychoacoustics for Audio           Cultural Trends and Musical Style 2           Film Scoring           Interactive Game Composition           Audio Forgaramming           Audio for Video Games           Digital Signal Processing           Digital Filter Design           Digital Audio Filters           The Ultimate Electronic Music Production           Interactive Audio Lab           Audio Software Development           Game Audio Forgramming	3.00 3.00	No           Yes           No           Yes           Yes           Yes           Yes           Yes           No	No           No           Yes           No           No           No           Yes           No           Yes           No           Yes           No           Yes           No           Yes           Yes           No	No	No	No No No No No No No No No No	No No No No No No No No No No No
DAT335 DAT336 DAT340 DAT340 DAT340 DAT342 DAT350 DAT360 DAT365 DAT366 DAT365 DAT366 DAT404 DAT412 DAT420 DAT420 DAT455 DAT475	Music Perception and Cognition           Psychoacoustics for Audio           Cultural Trends and Musical Style 2           Film Scoring           Interactive Game Composition           Audio For Orgaramming           Audio for Video Games           Digital Signal Processing           Digital Filter Design           Digital Audio Filters           The Ultimate Electronic Music Production           Interactive Audio Lab           Audio Sittware Development	3.00 3.00 3.00 3.00 3.00 3.00 3.00 4.00 3.00	No           Yes           No           Yes           Yes           Yes           Yes           No           Yes           No           Yes           No	No           Yes           Yes           No           No           No           Yes           No           Yes           No           Yes           No           Yes           No           Yes           No           No           No           No           No	No	No	No	No
DAT335 DAT336 DAT340 DAT340 DAT342 DAT350 DAT355 DAT360 DAT365 DAT366 DAT404 DAT412 DAT420 DAT455	Music Perception and Cognition           Psychoacoustics for Audio           Cultural Trends and Musical Style 2           Film Scoring           Interactive Game Composition           Audio Programming           Audio for Video Games           Digital Signal Processing           Digital Filter Design           Digital Filter S           The Ultimate Electronic Music Production           Interactive Audio Lab           Audio Software Development           Game Audio Programming           Audio Software Development Collaborative Project	3.00 3.00	No           Yes           No           Yes           Yes           Yes           Yes           Yes           No	No           No           Yes           No           No           No           Yes           No           Yes           No           Yes           No           Yes           No           Yes           Yes           No	No	No	No No No No No No No No No No	No No No No No No No No No No No
DAT335 DAT336 DAT336 DAT340 DAT342 DAT350 DAT350 DAT355 DAT365 DAT365 DAT366 DAT404 DAT420 DAT420 DAT450 DAT455 DAT475 DAT480	Music Perception and Cognition           Psychoacoustics for Audio           Cultural Trends and Musical Style 2           Film Scoring           Interactive Game Composition           Audio Forgaramming           Audio for Video Games           Digital Signal Processing           Digital Filter Design           Digital Audio Filters           The Ultimate Electronic Music Production           Interactive Audio Lab           Audio Software Development           Game Audio Programming           Audio Software Development Collaborative Project           Portfolio 1	3.00 3.00	No           Yes           No           Yes           Yes           Yes           Yes           Yes           No           Yes           No           Yes           No           No           No           Yes           No           Yes           Yes           No           Yes           Yes           No           No           No	No           No           Yes           No           No           No           Yes	No	No	No	No
DAT335 DAT336 DAT338 DAT340 DAT342 DAT342 DAT342 DAT350 DAT355 DAT360 DAT355 DAT366 DAT366 DAT366 DAT465 DAT412 DAT412 DAT420 DAT412 DAT455 DAT455 DAT455 DAT455 DAT455 DAT455 DAT481 DAT482 DAT482	Music Perception and Cognition           Psychoacoustics for Audio           Cultural Trends and Musical Style 2           Film Scoring           Interactive Game Composition           Audio Forgaramming           Audio for Video Games           Digital Signal Processing           Digital Audio Filters           The Ultimate Electronic Music Production           Interactive Audio Lab           Audio Software Development           Game Audio Programming           Audio Software Development Collaborative Project           Portfolio 1           Audio Engineering Project 1           Game Studio 1           Dat Collaborative Project	3.00 3.00	No           Yes           No           Yes           Yes           Yes           Yes           Yes           No           No           No           Yes           No           No           No           No           Yes           No           No           No           No           No           No           No           Yes           No           Yes           No	No           No           Yes           No           No           No           Yes           Yes           Yes           Yes	No           No	No           No	No           No	No           No
DAT335 DAT336 DAT336 DAT338 DAT340 DAT340 DAT350 DAT355 DAT365 DAT365 DAT365 DAT366 DAT420 DAT420 DAT450 DAT450 DAT455 DAT455 DAT455 DAT455 DAT455 DAT455 DAT455 DAT455 DAT451 DAT481 DAT481 DAT481	Music Perception and Cognition           Psychoacoustics for Audio           Cultural Trends and Musical Style 2           Film Scoring           Audio Programming           Audio for Video Games           Digital Signal Processing           Digital Filter Design           Digital Filter Design           Digital Audio Filters           The Ultimate Electronic Music Production           Interactive Audio Lab           Audio Software Development           Game Audio Programming           Audio Software Development Collaborative Project           Portolio 1           Audio Engineering Project 1           Game Studio 1	3.00 3.00	No           Yes           No           Yes           Yes           Yes           Yes           Yes           No           Yes           No           Yes           No           No           No           Yes           No           Yes           Yes           No           Yes           Yes           No           No           No	No           Yes           Yes           No           No           No           Yes           No           Yes           No           Yes           No           Yes           Yes           Yes           No           Yes           No           Yes           No           Yes           No           Yes           No	No           No	No	No	No

Class	Title	Credits	Offered Block A in 15-week Trimester?	Offered Block B in 15-week Trimester?	Offered Online (Block A or B) in 15-week Trimester?	Offered Block A in 8-week Mid-semester?	Offered Block B in 8-week Mid-semester?	Offered Online (Block A or B) in 8-week Mid-semester?
DAT489	Mediaworks 2	3.00	Yes	Yes	No	No	No	No
DAT490	MediaWorks 3	3.00	Yes	Yes	No	No	No	No
DAT499	Special Topic	0.00	Possibly	Possibly	Possibly	No	No	No
ENG050	Grammar and Composition	3.00	Yes	Yes	Yes	No	No	No
ENG100 ENG105	English Composition Critical Reading, Thinking and Writing	3.00 3.00	Yes Yes	Yes Yes	Yes Possibly	Possibly Possibly	Possibly Possibly	Possibly Possibly
ENG105 ENG199	Special Topic	0.00	Possibly	Possibly	Possibly	No	No	No
ENG220	Technical and Professional Writing	3.00	Yes	Possibly	Yes	No	No	No
ENG227	Scriptwriting	3.00	Yes	Yes	Possibly	No	No	No
ENG228	Creative Writing	3.00	Possibly	Possibly	Possibly	No	No	No
ENG229	Cog: The Publishing Experience	3.00	Possibly	Possibly	No	No	No	No
ENG230	Classics of the World Stage	3.00	Possibly	Possibly	No	No	No	No
ENG250 ENG280	Speech and Oral Communication	3.00 3.00	Yes	Yes	No	No No	No No	No No
ENG280 ENG285	Apocalypse and The American Imagination Visions of American Dystopia	3.00	Yes	Yes Possibly	Yes Possibly	No	No	No
ENG285	Special Topic	0.00	Possibly	Possibly	Possibly	No	No	No
ENG300	Essentials of Written Communication	3.00	Yes	Yes	Yes	No	No	No
ENG310	Classics of Western Drama	3.00	Yes	Possibly	Possibly	No	No	No
ENG399	Special Topic	0.00	Possibly	Possibly	Possibly	No	No	No
ENG499	Special Topic	0.00	Possibly	Possibly	Possibly	No	No	No
ENT520	Business Models & Planning	3.00	Possibly	Possibly	Possibly	Possibly	Possibly	Possibly
ENT525	Legal Structures, Contracts & Risk Management	3.00 3.00	Possibly Possibly	Possibly	Possibly Possibly	Possibly Possibly	Possibly	Possibly
ENT530 ENT540	Finance & Accounting Sales & Negotiations	3.00	Possibly	Possibly Possibly	Possibly	Possibly	Possibly Possibly	Possibly Possibly
ENT540 ENT550	Digital Transformation and Social Media	3.00	Possibly	Possibly	Possibly	Possibly	Possibly	Possibly
ENT555	Leadership & Management	3.00	Possibly	Possibly	Possibly	Possibly	Possibly	Possibly
ENT560	Managing Enterpreneurial Operations	3.00	Possibly	Possibly	Possibly	Possibly	Possibly	Possibly
ENT590	Enterpreneurship and Innovation Practicum I	3.00	Possibly	Possibly	Possibly	Possibly	Possibly	Possibly
ENT595	Enterpreneurship and Innovation Practicum 2	3.00	Possibly	Possibly	Possibly	Possibly	Possibly	Possibly
GAM220	Introduction to Game Storytelling	3.00	Yes	Yes	No	No	No	No
GAM225 GAM235	Introduction to Game Production Game Usability	3.00 3.00	Yes No	Yes No	No No	No No	No No	No No
GAM250	Game 3D Asset Creation	3.00	Yes	Yes	No	No	No	No
GAM250	Game Writing 1	3.00	Possibly	Possibly	No	No	No	No
GAM295	Game Design 1	3.00	Yes	Yes	No	No	No	No
GAM299	Special Topic	0.00	Possibly	Possibly	No	No	No	No
GAM340	Game Writing 2	3.00	Possibly	Possibly	No	No	No	No
GAM355	Level Design 1	3.00	Yes	Yes	No	No	No	No
GAM360	Game Animation	3.00	Possibly	Possibly	No	No	No	No
GAM370 GAM376	Environment Art Game Design 2	3.00 3.00	Yes	Yes Yes	No No	No No	No No	No No
GAM376 GAM415	Level Design 2	3.00	Yes	Possibly	No	No	No	No
GAM410 GAM420	Narrative Design and Leadership	3.00	Possibly	Possibly	No	No	No	No
GAM430	Real-Time Visual Effects	3.00	Possibly	Yes	No	No	No	No
GAM475	Game Studio 1	3.00	Yes	Possibly	Possibly	No	No	No
GAM476	Game Studio 2	3.00	Possibly	Yes	Possibly	No	No	No
GAM477	Game Studio: Post Production	3.00	Possibly	Possibly	Possibly	No	No	No
GAM480	Game Studio 1	3.00	Yes	Possibly	Possibly	No	No	No
GAM485 GAM499	Game Studio 2 Special Topic	3.00	Possibly Possibly	Yes Possibly	Possibly Possibly	No No	No No	No No
HUM100	Disruptive Imagination	3.00	Yes	Yes	No	No	No	No
HUM120	The Nature and History of Western Art	3.00	Yes	Yes	Possibly	Possibly	Possibly	Possibly
HUM122	World Music	3.00	Yes	Possibly	Possibly	Possibly	Possibly	Possibly
HUM125	Music in Western Culture	3.00	Possibly	Possibly	Possibly	No	No	No
HUM130	Modern Art History	3.00	Possibly	Possibly	Possibly	No	No	No
HUM199	Special Topic	0.00	Possibly	Possibly	Possibly	No	No	No
HUM200	History of the Modern World	3.00	Yes	Yes	Possibly	No	No	No
HUM225 HUM226	The Horror Film Science Fiction Cinema	3.00 3.00	Possibly Possibly	Possibly Possibly	No	No No	No No	No No
HUM226 HUM227	Film History	3.00	Possibly	Possibly	No	No	No	No
HUM228	Video Games and Society	3.00	Yes	Yes	Possibly	No	No	No
HUM230	History of Animation	3.00	Yes	Yes	Possibly	No	No	No
HUM299	Special Topic	0.00	Possibly	Possibly	Possibly	No	No	No
HUM329	COG 2: Advanced Literary Studies	3.00	Possibly	Possibly	No	No	No	No
HUM361	Contemporary Ethical Issues	3.00	Yes	Yes	Possibly	No	No	No
HUM399	Special Topic	0.00	Possibly	Possibly	Possibly	No	No	No
HUM400 MATH003	Research and Writing Capstone Project Intermediate Algebra	3.00 3.00	Yes Yes	Yes Yes	Possibly Possibly	No Yes	No Yes	No No
MATH003 MATH112	College Algebra	3.00	Yes	Yes	No	No	No	No
MATH112 MATH114	Trigonometry	3.00	Possibly	Possibly	Possibly	No	No	No
MATH115	College Algebra and Trigonometry	3.00	Possibly	Possibly	Possibly	No	No	No
MATH116	Pre-Calculus	4.00	Yes	Yes	Possibly	No	No	No
MATH143	Calculus 1	4.00	Yes	Yes	Possibly	No	No	No
MATH144	Calculus 2	3.00	No	No	Possibly	No	No	No
MATH145	Calculus 2	4.00	yes	yes Voc	Possibly	No	No	No
MATH215 MATH240	Mathematics for Computer Graphics Applied Probability and Random Processes	3.00 3.00	No Possibly	Yes Possibly	No No	No No	No No	No No
MATH240 MATH245	Calculus 3	3.00	Possibly	Possibly	Possibly	No	No	No
MATH245 MATH285	Abstract Algebra	3.00	Possibly	Possibly	No	No	No	No
MATH290	Linear Algebra and Transformations	3.00	Yes	Possibly	No	No	No	No
MATH295	Discrete Mathematics	3.00	Yes	Yes	Possibly	No	No	No
MATH299	Special Topic	0.00	Possibly	Possibly	Possibly	No	No	No
MATH320	Geometry and Transformation	3.00	Possibly	Possibly	Possibly	No	No	No
MATH499	Special Topic	0.00	Possibly	Possibly	Possibly	No	No	No
SCI100	Basic Concepts of Physics Basic Physics 1	3.00 3.00	Possibly yes	Possibly Possibly	No Possibly	No No	No No	No No
SCI101						INU		UNU INC

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Class	Title	Credits	Offered Block A in 15-week Trimester?	Offered Block B in 15-week Trimester?	Offered Online (Block A or B) in 15-week Trimester?	Offered Block A in 8-week Mid-semester?	Offered Block B in 8-week Mid-semester?	Offered Online (Block A or B) in 8-week Mid-semester?
SCI110	The Science of Motion: Humans, Animals, Objects	3.00	Yes	Yes	No	No	No	No
SCI130	Basic Concepts of Anatomy and Physiology	3.00	Yes	Yes	No	No	No	No
SCI145	College Physics 1	4.00	Yes	Yes	No	No	No	No
SCI199	Special Topic	0.00	Possibly	Possibly	Possibly	No	No	No
SCI200	General Physics	3.00	No	No	No	No	No	No
SCI220	Foundations of Musical Acoustics	3.00	No	No	No	No	No	No
SCI245	College Physics 2	4.00	Possibly	Yes	No	No	No	No
SCI299	Special Topic	0.00	Possibly	Possibly	Possibly	No	No	No
SCI345	College Physics 3	3.00	Possibly	No	No	No	No	No
SCI399	Special Topic	0.00	Possibly	Possibly	Possibly	No	No	No
SL101	Cogswell 101	0.00	Yes	Yes	No	No	No	No
SL102	Strategies for Student Success	0.00	No	No	No	No	No	No
SSC180	Introduction to Psychology	3.00	Yes	Yes	Possibly	No	No	No
SSC199	Special Topic	0.00	Possibly	Possibly	Possibly	No	No	No
SSC200	U.S. Government	3.00	Yes	Yes	Yes	No	No	No
SSC210	Introduction to Consciousness	3.00	Possibly	Possibly	No	No	No	No
SSC225	Fashion and Culture	3.00	Possibly	Possibly	Possibly	No	No	No
SSC227	Architecture and World Societies	3.00	Possibly	Possibly	Possibly	No	No	No
SSC230	Human Behavior and Entrepreneurship	3.00	Yes	Yes	Yes	No	No	No
SSC235	Race, Gender and Technology in the Music Industry	3.00	Possibly	Possibly	No	No	No	No
SSC299	Special Topic	0.00	Possibly	Possibly	Possibly	No	No	No
SSC332	Global Political Economics	3.00	Yes	Yes	Possibly	No	No	No
SSC399	Special Topic	0.00	Possibly	Possibly	Possibly	No	No	No
SSC499	Special Topic	0.00	Possibly	Possibly	Possibly	No	No	No
SWE125	Introduction to Mobile Programming: iOS	3.00	No	No	No	No	No	No
SWE299	Special Topic	0.00	Possibly	Possibly	Possibly	No	No	No
SWE361	Software QA, Testing and Validation	3.00	Yes	Possibly	No	No	No	No
SWE442	Software Engineering Methods and Projects 2	3.00	No	Yes	No	No	No	No
SWE449	Tools Programming	3.00	No	Yes	No	No	No	No
SWE499	Special Topic	0.00	Possibly	Possibly	Possibly	No	No	No