DAT Audio Software Development & Engineering Degree Plan 2018

	Course Prefix	Course Title	Credits	Prerequisites			
	**Remedial Courses						
	MATH003	Intermediate Algebra	**3	None			
	ENG050	Grammar and Composition	**3	None			
	***Additional Math Course						
	MATH116	Pre-Calculus	***4	Placement Test or MATH003			
	First Academic Year (Fall, Spring, Summer)						
	DAT110	Desktop Production Fundamentals	3	None			
	ENG100	English Composition	3	Placement Test or ENG050			
	MATH143	Calculus 1	4	Placement Test or MATH116			
	DAT120	Introduction to the Techniques of	3	MATH116			
		Digital Signal Processing					
	General Education Course	Please see General Education	3	As Required			
	DAT115	Desktop Audio Production	3				
	CS110	C Programming	4	MATH115 or MATH116			
	MATH145	Calculus 2	4	MATH143			
	SCI145	College Physics 1	4	MATH143			
	General Education Course	Please see General Education	3	As Required			
	General Education Course	Please see General Education	3	As Required			
		Second Academic Year (Fall, Spring, Su	mmer)				
	DAT210	Digital Sound Synthesis	3	DAT115			
	DAT212	Introduction to Game Audio	3	DAT115			
	DAT220	Studio Production 1	3	DAT115			
	MATH245	Calculus 3	3	MATH145			
	General Education Course	Please see General Education	3	As Required			
	CS285	C++ Programming: Object-Oriented	4	CS110			
	CS295	Programming Data Structures and Algorithms	4	CS110 or CS285			
	DAT320	Studio Production 2	3	DAT220			
	MATH240	Applied Probability and Random	3	MATH145			
	IVIATH240	Processes	3	WATH145			
	General Education Course	Please see General Education	3	As Required			
	General Education Course	Please see General Education	3	As Required As Required			
	General Education Course	Third Academic Year (Fall, Spring, Sun		As Required			
	SCI245	College Physics 2	4	SCI145			
		Digital Signal Processing	3				
	DAT360		3	MATH245 SCI145			
-	DAT335	Music Perception & Cognition					
-	DAT350	Audio Programming	3	CS285			
-	General Education Course	Please see General Education	3	As Required			
	General Education Course	Please see General Education	3	As Required			
	CS340	Software Engineering Methods and	3	CS285			
		Project 1					

DAT366	Digital Audio Filters	3	DAT360		
General Education Course	Please see General Education	3	As Required		
Elective	Elective	3	As Required		
MATH346	Applied Differential Equations	3	MATH145		
Fourth Academic Year (Fall, Spring)					
DAT450	Audio Software Development	3	DAT360		
DAT475	Audio Software Development	3	CS340		
	Collaborative Project				
DAT481	Audio Engineering Project 1	3	DAT350		
General Education Course	Please see General Education	3	As Required		
DAT487	Audio Engineering Project 2	3	DAT481		
Elective	Elective or Internship	3	As Required		
Elective	Elective or Internship	3	As Required		
General Education Course	Please see General Education	3	As Required		