

SP18 Textbook List

Course Name	Instructor	Title	Author	ISBN
ART 100 2D Design 1	Fearnby, Isabell K	Design Basics, 8th edition	David Lauer, Stephen Pentak	978-0495915775
ART 100 2D Design 1	Sopczynski, Dennis	Design Basics (9th ed., 8th ed., or 7th ed.) (optional) A History of Graphic Design	Stephen Pentak and David Lauer Philip B. Meggs	978-1285858227 978-0471291985
ART 105 Color Theory	Sopczynski, Dennis	Design Basics (9th ed., 8th ed., or 7th ed.)	Stephen Pentak and David Lauer	978-1285858227
ART 105 Color Theory	Hernandez, Nelson	Design Basics (9th ed., 8th ed., or 7th ed.)	Stephen Pentak and David Lauer	978-1285858227
ART 105 Color Theory	Doong, Arnold	None		
ART 108 Introduction to Photography	Fearnby, Isabell K	A Short Course in Photography: Digital (3rd edition).	Barbara London, Jim Stone	978-0205998258
ART 110 Sketching	Villalba, Emilio	None		
ART 115 Figure Drawing 1	Villalba, Emilio	None		
ART 115 Figure Drawing 1	Winfrey, Reid	Figure Drawing: A Practical Guide (optional) Figure Drawing: Design and Invention (optional) The Human Figure (optional) The Natural Way to Draw (optional) Constructive Anatomy (optional) Force: Dynamic Life Drawing for Animators	Reid Winfrey Michael Hampton John H. Vanderpoel Kimon Nicolaides George B. Bridgman Mike Mattesi	N/A 978-0615272818 978-0486204321 978-0395530078 978-0486211046 978-0240808451

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Course Name	Instructor	Title	Author	ISBN
ART 115 Figure Drawing 1	Vang, Kong Meng	Figure Drawing: Design and Invention	Michael Hampton	978-0615272818
ART 115 Figure Drawing 1	Smyth, James	(optional) Force: Dynamic Life Drawing for Animators	Mike Mattesi	978-0240808451
ART 120 Traditional Painting	Harby, Susan	None		
ART 210 Figure Drawing 2	Winfrey, Reid	Figure Drawing: Design and Invention	Michael Hampton	978-0615272818
		(optional) The Human Figure	John H. Vanderpoel	978-0486204321
		(optional) The Natural Way to Draw	Kimon Nicolaides	978-0395530078
		(optional) Constructive Anatomy	George B. Bridgman	978-0486211046
		(optional) Force: Dynamic Life Drawing for Animators	Mike Mattesi	978-0240808451
ART 212 Perspective and Rendering	Perry, David	None		
ART 212 Perspective and Rendering	Vang, Kong Meng	(optional) Perspective Made Easy	Ernest R. Norling	978-0486404738
		(optional) Basic Perspective Drawing: A Visual Guide	John Montague	978-0471472742
ART 230 Introduction to Sculpture	TBA			
ART 230 Introduction to Sculpture	Aber, Dustin	<i>You must have ONE of the following books:</i>		
		Anatomy for Sculptors Understanding the Human Figure	Uldis Zarins with Sandis Kondrats	978-0990341109
		Figure Sculpting Volume 1: Planes and Construction Techniques in Clay	Philippe Faraut with Charisse Faraut	978-0975506585

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Course Name	Instructor	Title	Author	ISBN
		Artistic Anatomy	Dr. Paul Richer	978-0823002979
		Human Anatomy for Artists: The Elements of Form	Eliot Goldfinger	978-0195052060
		Atlas of Human Anatomy for the Artist	Stephen Rogers Peck	978-0195030952
ART 335 Portrait Sculpture	Aber, Dustin	TBD		
BUS 100 Computer Applications for Business	Razban, Bruce	TBD		
BUS 105 Financial Accounting	TBA			
BUS 120 Business Communications	Alexander, Henry III	TBD		
BUS 141 Principles of Marketing	Makani, Bobbi	None		
BUS 150 Principles of Economics	Steinberg, Robert	Economics DeMystified	Melanie Fox	978-0071782838
BUS 235 Group Behavior in Organizations	Voyvodich, Nick	Organizational Behavior, 13th Edition	Mary Uhl-Bien, John R. Schermerhorn, Richard N. Osborn	978-1118517376
BUS 250 Finance	Razban, Bruce	TBD		
BUS 270 Project Management	Shaar, Ahmad	A Guide to the Project Management Body of Knowledge (PMBOK(R) Guide-Sixth Edition / Agile Practice Guide Bundle (Pmbok Guide)	Project Management Institute	978-1628253825

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Course Name	Instructor	Title	Author	ISBN
		Project Management: A Systems Approach to Planning, Scheduling, and Controlling (11th ed.)	Harold Kerzner	978-1118022276
BUS 270 Project Management	Gillespie, Seth	PMBOK Guide 5th Ed (Digital Version)		http://amzn.to/2i8qk8F
		(optional) Project Management: A Systems Approach to Planning, Scheduling, and Controlling 11th Edition (Digital Version)		http://amzn.to/2i8nlr9
BUS 275 Managerial Accounting	TBA			
BUS 340 Social Media, Engagement and Analytics	Loia, Jason	TBD		
BUS 490 Strategic Management	Steinberg, Robert	Managing Organizational Change: A multiple perspective approach (2nd ed.)	Ian Palmer, Richard Dunford, and Gib Akin	978-0073404998
CS 100 Introduction to Scripting: Python	Kalb, Irv	(optional) Learn to Program with Python	Irv Kalb	978-1484218686
CS 110 C Programming	Shah, Mohan	C: How to Program	Paul J. Deitel and Harvey Deitel	9780133976892
CS 115 Web Programming: HTML5, CSS and JavaScript	Sharma, Bineet	Murach's HTML5 and CSS3 (3rd Edition)	Zak Ruvalcaba and Anne Boehm	978-1-890774-83-7
		Murach's JavaScript (2nd Edition)	Mary Delamater	978-1-890774-85-1
CS 115 Web Programming: HTML5, CSS and JavaScript	Tsao, Albert	Murach's HTML5 and CSS3 (3rd Edition)	Zak Ruvalcaba and Anne Boehm	978-1-890774-83-7
		Murach's JavaScript (2nd Edition)	Mary Delamater	978-1-890774-85-1

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Course Name	Instructor	Title	Author	ISBN
CS 212 Java Programming	Roy Chowdhury, Sanghamitra	Java How to Program	Paul J. Deitel and Harvey Deitel	978-0134743356
CS 221 LINUX Programming Environment	Shah, Mohan	Learning the bash Shell (3rd ed.)	Cameron Newham	978 - 0596009656
		Advanced Linux Programming (1st ed.)	Mark Mitchell, Jeffrey Oldham, Alex Samuel	978-0735710436
		(optional) The UNIX Programming Environment	Brian Kernighan and Rob Pike	978-0139376818
		(optional) Advanced Programming in the UNIX Environment	W. Richard Stevens and Stephen A. Rago	9780321637734
		(optional) Linux Programming by Example (1st ed.)	Arnold Robbins	978-0131429642
CS 285 C++ Programming: Object Oriented Programming	Sharma, Bineet	C++ How to Program (10th ed.)	Paul J. Deitel and Harvey Deitel	978-0134448237
		(optional) The C++ Programming Language	Bjarne Stroustrup	978-0321563842
CS 295 Data Structures and Algorithms	Tsao, Albert	TBD		
CS 320 Operating Systems Concepts	Ulansey, Glenn J.	TBD		
CS 442 Software Engineering Methods and Projects 2	TBA			

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Course Name	Instructor	Title	Author	ISBN
CS 445 Advanced C++ Programming	Tsao, Albert	Professional C++ (3rd ed.)	Marc Gregoire	978-1118858059
		(optional) Effective C++ (3rd ed.)	Scott Meyers	978-0321334879
		(optional) Effective Modern C++	Scott Meyers	978-1491903995
DAA 106 Digital Imaging Concepts	Hill, Leann	How to Cheat in Photoshop CC: The Art of Creating Photorealistic Montages	Steve Caplin	978-0415712385
DAA 106 Digital Imaging Concepts	Keister, Karen	How to Cheat in Photoshop CC	Steve Caplin	978-0415712385
DAA 200 Acting	TBA			
DAA 220 Video Editing	Frye, Gene F	(optional) Film Art An Introduction (11th ed.)	David Bordwell and Kristin Thompson	978-1259534959
DAA 240 Introduction to 3D Modeling	Roberts, Mike	None		
DAA 244 Introduction to 3D Animation Principles	TBA			
DAA 245 Texturing	TBA			
DAA 245 Texturing	Mo, Peter	(optional) Digital Texturing and Painting	Owen Demers	978-0735709188
DAA 264 Drawing Animation 1	Perry, David	Figure Drawing for Artists: Making Every Mark Count	Steve Huston	978-1631590658
DAA 264 Drawing Animation 1	Wong, Jason	Animator's Survival Kit	Richard Williams	978-0865478978

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Course Name	Instructor	Title	Author	ISBN
		(optional) The Illusion Of Life	Ollie Johnston and Frank Thomas	978-0786860708
DAA 267 Character Rigging	Hessler, John	None		
DAA 270 Illustration 1	Doong, Arnold	America's Great Illustrators	Susan E. Meyer	978-0883656457
DAA 310 Storyboarding	Hill, Leann	None		
DAA 320 Digital Painting	Harrison, Nancy	(optional) Digital Painting Techniques Volumes 1-8	3DTotal	978-0240521749, 978-0955153013, 978-0955153068, 978-0956817129, 978-1909414013, 978-1909414112, 978-1909414259, 978-1909414372
DAA 321 Quadruped Animation	Bhattacharyya, Jonali	Animals in Motion	Eadweard Muybridge	978-0486202037
		(optional) The Illusion Of Life	Ollie Johnston and Frank Thomas	978-0786860708
		(optional) The nine old men	Andreas Deja	978-0415843355
DAA 325 Advanced Character Rigging	TBA			
DAA 326 Advanced Texturing	Mo, Peter	None		
DAA 340 Modeling 1	Cappiello, Monica	None		

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DAA 340 Modeling 1	Hessler, John	TBD		
DAA 360 3D Animation 1	Bhattacharyya, Jonali	The Animator's Survival Kit	Richard Williams	978-0571202287
		(optional) The Illusion Of Life	Ollie Johnston and Frank Thomas	978-0786860708
DAA 364 Drawing Animation 2	Perry, David	Figure Drawing for Artists: Making Every Mark Count	Steve Houston	978-1631590658
DAA 365 3D Animation 2	Yapyapan, Chad	Animator's Survival Kit	Richard Williams	978-0865478978
DAA 370 Concept Design	Winfrey, Reid	None; although any of these are worth having; we also have dozens of "The Art of..." in the Library that you should check out.		
		(optional) The Skillful Huntsman	Khang Le, Mike Yamada, and Felix Yoon	978-0972667647
		(optional) In the Future	Jonathan Bach	978-1933492186
		(optional) Dream Worlds	Hans Bacher	978-0240520933
		(optional) Shadowline	Iain McCaig	978-1933784243
		(optional) Digital Painting 2; Hellard; Ballistic, 2008. Or any of the Ballistic "D' Artiste" series	Ballistic	
		(optional) What's What: A Visual Glossary of the Physical World	Reginald Bragonier	978-0843733228
		(optional) Illustrators Reference Manual Nudes	Peter Hince	978-1555215071
		(optional) Illustrators Reference Manual Figures	Peter Hince	978-1555210335
DAA 440 Modeling 3	Aber, Dustin	<i>You must have ONE of the following books:</i>		

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Course Name	Instructor	Title	Author	ISBN
		Anatomy for Sculptors Understanding the Human Figure	Uldis Zarins with Sandis Kondrats	978-0990341109
		Artistic Anatomy	Dr. Paul Richer	978-0823002979
		Human Anatomy for Artists: The Elements of Form	Eliot Goldfinger	978-0195052060
DAA 442 Advanced Lighting and Layout	Mo, Peter	None		
DAA 460 2D Animation 2	Wong, Jason	Animator's Survival Kit	Richard Williams	978-0865478978
DAA 465 3D Animation 3	Freckelton, Genevieve	None		
DAA 468 VR Animation Production	TBA			
DAA 468 VR Animation Production	TBA			
DAA 470 Illustration 2	Villalba, Emilio	None		
DAA 474 Animated Film Pre-production	Cappiello, Monica	None		
DAA 474 Animated Film Pre-production	Hill, Leann	None		
DAA 476 Animated Film Production	Cappiello, Monica	None		

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Course Name	Instructor	Title	Author	ISBN
DAA 480 Entertainment Design Portfolio 1	Vang, Kong Meng	None		
DAA 480 Animation Portfolio 1	Bhattacharyya, Jonali	Film Directing Shot By Shot: Visualizing from concept to screen	Steven D. Katz	978-0941188104
		Story: Substance, Structure, Style and the Principles of Screenwriting	Robert McKee	978-0060391683
		Acting for Animators (1st ed.)	Ed Hooks	978-0415580243
DAA 480 Modeling Portfolio 1	Aber, Dustin	TBD		
DAA 483 Media Works	Dias, Anthony S.	None		
DAA 485 Entertainment Design Portfolio 2	Vang, Kong Meng	None		
DAA 485 Animation Portfolio 2	Bhattacharyya, Jonali	Film Directing Shot By Shot: Visualizing from concept to screen	Steven D. Katz	978-0941188104
		Story: Substance, Structure, Style and the Principles of Screenwriting	Robert McKee	978-0060391683
		Acting for Animators (1st ed.)	Ed Hooks	978-0415580243
DAA 485 Modeling Portfolio 2	Aber, Dustin	TBD		
DAT 050 Music Fundamentals	Jain, Nayantara	None		
DAT 102 Music Theory 1	Manley, David	Practical Theory: Complete	Sandy Feldstein	978-0882842257

Course Name	Instructor	Title	Author	ISBN
		(optional) The Complete Book of Scales, Chords, Arpeggios and Cadences	Willard A. Palmer and Morton Manus	978-0739003688
		(optional) The Piano Handbook	Carl Humphries	978-0879307271
DAT 107 Music Theory 2	Manley, David	The Very Best of John Williams	Dan Coates	978-0757992452
		(optional) The Complete Book of Scales, Chords, Arpeggios and Cadences	Willard A. Palmer and Morton Manus	978-0739003688
		(optional) The Piano Handbook	Carl Humphries	978-0879307271
		(optional) Groove Essentials - The Play-Along 1.0 : A Complete Groove Encyclopedia for the 21st Century Drummer	Tommy Igoe	978-1423406785
		Music Theory Resource Book	Harold Owen	978-0195115390
DAT 110 Desktop Production Fundamentals	Dias, Anthony S.	Logic Pro X 10.3 - Apple Pro Training Series: Professional Music Production	David Nahmani	978-0134785103
		Final Cut Pro X 10.3 - Apple Pro Training Series: Professional Post-Production	Brendan Boykin	978-0134784458
DAT 115 Desktop Audio Production	Dias, Anthony S.	Desktop Audio Technology: Digital audio and MIDI principles	Francis Rumsey	978-0240519197
		(optional) No Excuses!: The Power of Self-Discipline	Brian Tracy	978-1593156329
DAT 150 Beginning Audio Programming	Duncan, Tim	Eloquent JavaScript	Marijn Haverbeke	eBook can be found at eloquentjavascript.net - Free
DAT 202 Music Theory 3	Manley, David	The Real Book Sixth Edition	Hal Leonard Corporation	978-0634060380
		Musicianship Assignment Book, Level 3	David Manley	

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Course Name	Instructor	Title	Author	ISBN
		(optional) The Complete Book of Scales, Chords, Arpeggios and Cadences	Willard A. Palmer and Morton Manus	978-0739003688
		(optional) The Piano Handbook	Carl Humphries	978-0879307271
		(optional) Scat! Vocal Improvisation Techniques	Bob Stoloff	978-0962846755
		(optional) Ancient Traditions/Future Possibilities	Matthew Montfort	978-0937879009
DAT 212 Interactive Audio Production	Reyes, Derrick	The Essential Guide to Game Audio: The Theory and Practice of Sound for Games	Steve Horowitz and Scott Looney	978-0415706704
DAT 220 Studio Production 1	Reyes, Derrick	Modern Recording Techniques (8th ed.)	David Miles Huber & Robert E. Runstein	978-0240810690
DAT 260 Audio Theater Production	Duncan, Tim	None		
DAT 282 DAT Professional Practices Seminar	Cisneros, Johnny	None		
DAT 320 Studio Production 2	Dobos, Julius	(optional) Modern Recording Techniques, 7th or 8th Edition	David Miles Huber & Robert E. Runstein	978-0240810690
		(optional) Pro Tools 101 Official Courseware, Version 9.0	Avid	978-1435458802
		(optional) Apple Pro Training Series: Logic Pro 9 and Logic Express 9	David Nahmani	978-0321636805
DAT 326 Digital Sound Design	Dobos, Julius	(optional) Sound Design: The Expressive Power of Music, Voice and Sound Effects in Cinema	David Sonnenschein	978-0941188265
		(optional) Sound for Film and Television (3rd edition)	Tomlinson Holman	978-0240813301

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Course Name	Instructor	Title	Author	ISBN
		(optional) Pro Tools 101 Official Courseware, Version 9.0	Avid	978-1435458802
DAT 335 Music Perception and Cognition	Nguyen, Xo Xinh	Music, Cognition, and Computerized Sound: An Introduction to Psychoacoustics	Perry R. Cook	978-0262531900
		(optional) The Psychology of Music (3rd ed.)	Diana Deutsch	978-0123814609
DAT 338 Cultural Trends and Musical Style 2	Manley, David	(optional) American Popular Music	Larry Starr, Christopher Waterman	978-0199859115
DAT 342 Interactive Game Composition	Diekneite, Don	None		
DAT 480 Portfolio 1	Dobos, Julius	None		
DAT 483 DAT Collaborative Project	Dobos, Julius	None		
DAT 485 Portfolio 2	Dobos, Julius	None		
DAT 487 Audio Engineering Project 2	McTigue, James	TBD		
DAT 489 Mediaworks 2	Dobos, Julius	None		
ENG 050 Grammar and Composition	Westhale, July	Animal Farm	George Orwell	0451526341
		Sentence Skills Form A (8th ed.)	John Langan	978-0073123745
ENG 050 Grammar and Composition	De Ocera, Wilson K	Animal Farm	George Orwell	0451526341

Course Name	Instructor	Title	Author	ISBN
		Sentence Skills Form A (8th ed.)	John Langan	9780073123745
ENG 100 English Composition	Madhvapathy, Roopa	Mirror On America (5th ed.)	Joan T. Mims and Elizabeth Nollen	978-0312667658
		(optional) On Writing Well	William K. Zinsser	978-0060006648
ENG 100 English Composition	Spruill, Tamryn	Fighting for Air:The Battle to Control America's Media	Eric Klinenberg	978-0805087291
		On Writing Well	William K. Zinsser	http://www.brynmawr.edu/math/people/anmyers/ESem/on-writing-well.pdf
ENG 199 Special Topic: Critical Reading,Thinking, Writing,Prof&Leaders	Westhale, July	TBD		
ENG 199 Special Topic: English Composition:Video Games and Literature	Madhvapathy, Roopa	(optional) On Writing Well	William K. Zinsser	978-0060006648
ENG 199 Special Topic: Critical Reading,Thinking, Writing,Prof&Leaders	De Ocera, Wilson K	TBD		
ENG 220 Technical and Professional Writing	Alexander, Henry III	Writing in the Technical Fields	Thorsten Ewald	978-0195449082
		Science and Technical Writing	Philip Rubens	978-0415925518
ENG 227 Scriptwriting	De Ocera, Wilson K	(optional) Invisible Ink: A Practical Guide to Writing Stories that Resonate	Brian McDonald	978-0984178629

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Course Name	Instructor	Title	Author	ISBN
ENG 228 Creative Writing	Spruill, Tamryn	TBD		
ENG 229 Cog: The Publishing Experience	Frazier, Soma	None		
ENG 250 Speech and Oral Communication	De Ocera, Wilson K	Talk Like Ted: The 9 Public-Speaking Secrets of the World's Top Minds	Carmine Gallo	978-1250041128
ENG 280 Apocalypse and The American Imagination	Schimpf, Richard	War of the Worlds	H.G. Wells	978-1514787922
		A Canticle for Leibowitz	Walter M. Miller, Jr.	978-0553273816
		I Am Legend	Richard Matheson	978-0765357151
ENG 285 Visions of American Dystopia	Crosby, Leonard	The Handmaid's Tale	Margaret Atwood	978-0385490818
		The Great Big Beautiful Tomorrow	Cory Doctorow	978-1604864045
ENG 300 Essentials of Written Communication	Spruill, Tamryn	A Writer's Reference (6th ed.)	Diana Hacker	978-0312450250
ENG 310 Classics of Western Drama	Madhvapathy, Roopa	The Longman Anthology of Drama and Theater: A Global Perspective	Mike Greenwald, Roger Schultz and Roberto Dario Pomo	978-0321291387
GAM 220 Introduction to Game Storytelling	Skolnick, Evan	Video Game Storytelling	Evan Skolnick	978-0385345828
		(optional) Story: Style, Structure, Substance and the Principles of Screenwriting	Robert McKee	978-0413715609
		(optional) The Writer's Journey: Mythic Structure for Writers (3rd Edition)	Christopher Vogler	978-1932907360

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Course Name	Instructor	Title	Author	ISBN
GAM 225 Introduction to Game Production	Katz Wrede, Rose	None		
GAM 225 Introduction to Game Production	Kayanan, Ricardo	None		
GAM 235 Game Usability	Kayanan, Ricardo	(optional) Blueprints Visual Scripting for Unreal Engine	Brenden Sewell	978-1785286018
		(optional) Game Usability: Advancing the Player Experience	Katherine Isbister	978-0123744470
GAM 295 Game Design 1	Katz Wrede, Rose	(optional) The Kobold Guide to Board Game Design	Mike Selinker, Richard Garfield, Steve Jackson, Dale Yu, Richard C Levy	978-1936781041
GAM 355 Level Design 1	Nikolic, Mirjana	Level Design: Concept, Theory & Practice	Rudolf Kreamers	978-1568813387
		(optional) Level Design for Games	Phil Co	978-0321375971
		(optional) An Architectural Approach to Level Design	Christopher Totten	978-1466585416
GAM 370 Environment Art	Aber, Dustin	<i>You must have ONE of the following books:</i>		
		Preproduction Blueprint: How to Plan Your Level Designs & Game Environments	Alex Galuzin	http://www.worldofleveldesign.com/store/preproductionblueprint-di.php
		Digital Texturing and Painting	Owen Demers	978-0735709188
		3D Game Textures	Luke Ahearn	978-1138920064
GAM 376 Game Design 2	Chen, Albert	(optional) Blueprints Visual Scripting For Unreal Engine	Brenden Sewell	978-1785286018

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Course Name	Instructor	Title	Author	ISBN
		(optional) The Art of Game Design	Jesse Schell	978-1466598645
GAM 415 Level Design 2	Nikolic, Mirjana	An Architectural Approach to Level Design	Christopher Totten	978-1466585416
		(optional) Level Design for Games	Phis Co	978-0321375971
GAM 475 Game Studio 1	Chen, Albert	None		
GAM 476 Game Studio 2	Reyes, Derrick	None		
GAM 476 Game Studio 2	Solomon, Jerome	None		
HUM 120 The Nature and History of Western Art	Fearnby, Isabell K	Living with Art, ed. 9	Mark Getlein	978-0073379203
HUM 122 World Music	Nickerson, Summer	World Music: A Global Journey (3rd ed. – text only CDs and/or Mp3s NOT needed)	Terry Miller and Andrew Shahriari	978-0415808231
HUM 200 History of the Modern World	McGhan, Harlan	Traditions & Encounters - A Global Perspective on the Past Volume II: From 1500 to the Present (Fifth Edition)	Jerry H. Bentley & Herbert F. Ziegler	978-0077368036
HUM 226 Science Fiction Cinema	Lovell, Glenn	Screening Space: The American Science Fiction Film	Vivian Sobchack	978-0813524924
		(optional) Focus on the Science Fiction Film (handouts supplied), 1972	William Johnson	978-0137951611
HUM 227 Film History	Lovell, Glenn	A Short History of the Movies	Mast, Gerald and Kawin, Bruce F.	978-0205755578

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HUM 228 Video Games and Society	Skolnick, Evan	(optional) Console Wars: Sega, Nintendo, and the Battle that Defined a Generation	Blake J. Harris	978-0062276704
		(optional) Reality is Broken: Why Games Make Us Better and How They Can Change the World	Jane McGonigal	978-0143120612
HUM 230 History of Animation	Westhale, July	Animation Art: From Pencil to Pixel, History of Cartoon, Anime & CGI	Jerry Beck	978-0060737139
HUM 329 COG 2: Advanced Literary Studies	Frazier, Soma	None		
HUM 361 Contemporary Ethical Issues	McBrady, Michelle	Ethics: Theory and Contemporary Issues (7th ed. or later)	Barbara MacKinnon	978-0538452830
HUM 400 Research and Writing Capstone Project	Spruill, Tamryn	A Manual for Writers of Research Papers, Theses, and Dissertations, ed. 8	Kate L. Turabian	978-0226816388
HUM 400 Research and Writing Capstone Project	Frazier, Soma	A Manual for Writers of Research Papers, Theses, and Dissertations (8th ed.)	Kate L. Turabian	978-0226816388
		On Writing Well	William K. Zinsser	978-0060006648
HUM 400 Research and Writing Capstone Project	Westhale, July	A Manual for Writers of Research Papers, Theses, and Dissertations (8th ed.)	Kate L. Turabian	978-0226816388
		On Writing Well	William K. Zinsser	978-0060006648
MATH 003 Intermediate Algebra	Mohindru, Preeti	Intermediate Algebra, 5th edition.	Alan S Tussy and R. David Gustafson	978-1111567675
		(optional) Intermediate Algebra Concepts and Applications, 8th edition	Marvin L. Bittinger and David J. Ellenbogen	978-0321557186

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Course Name	Instructor	Title	Author	ISBN
MATH 003 Intermediate Algebra	Sinha, Jayeeta	Intermediate Algebra (5th ed.)	Alan S Tussy and R. David Gustafson	978-1111567675
MATH 115 College Algebra and Trigonometry (5th ed.)	Sinha, Jayeeta	Margaret L. Lial and John Hornsby	978-0321671783	
MATH 115 College Algebra and Trigonometry	Landa, Galina	College Algebra and Trigonometry (5th ed.)	Margaret L. Lial and John Hornsby	978-0321671783
MATH 116 Pre-Calculus	Landa, Galina	College Algebra and Trigonometry (5th ed.)	Margaret L. Lial and John Hornsby	978-0321671783
MATH 116 Pre-Calculus	Mohindru, Preeti	College Algebra and Trigonometry (5th ed.)	Margaret L. Lial and John Hornsby	978-0321671783
MATH 143 Calculus 1	Mohindru, Preeti	Calculus (7th ed.)	Ron Larson and Robert P. Hostetler	978-0618141807
MATH 144 Calculus 2	Singh, Nirmal	Calculus (7th ed.)	Ron Larson and Robert P. Hostetler	978-0618141807
MATH 215 Mathematics for Computer Graphics	Nikolic, Mirjana	Mathematics for Computer Graphics	John Vince	978-1447162896
		(optional) Introduction to Computer Graphics	Foley, VamDam, Feiner, Hughes and Phillips	978-0201609219
		(optional) Complete Maya Programming Volume 2	David A.D. Gould	978-0120884827
MATH 245 Calculus 3	Singh, Nirmal	Calculus (7th ed.)	Ron Larson and Robert P. Hostetler	978-0618141807

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Course Name	Instructor	Title	Author	ISBN
MATH 295 Discrete Mathematics	Landa, Galina	Discrete Mathematics with Applications (4th ed.)	Susanna S. Epp	978-0495391326
MATH 320 Geometry and Transformation	Mohindru, Preeti	(optional) Abstract Algebra: An Introduction (3rd ed.)	Thomas W. Hungerford	978-1111569624
SCI 110 The Science of Motion: Humans, Animals, Objects	Shrivastava, Deep	Physics (7th ed.)	John D. Cutnell and Kenneth W. Johnson	978-0471663157
SCI 130 Basic Concepts of Anatomy and Physiology	Najem, Ruhina	Essentials of Human Anatomy and Physiology	Elaine N. Marieb and Suzanne M. Keller	978-0134395326
SCI 145 College Physics 1	Shrivastava, Deep	Physics for Scientists and Engineers (3rd ed.)	Randall D. Knight	978-0321740908
SCI 200 General Physics	Shrivastava, Deep	Physics (7th ed.)	John D. Cutnell and Kenneth W. Johnson	978-0471663157
SCI 220 Foundations of Musical Acoustics	McTigue, James	Master Handbook of Acoustics (6th ed.)	F. Alton Everest and Ken Pohlmann	978-0071841047
SCI 245 College Physics 2	Shrivastava, Deep	Physics for Scientists and Engineers (3rd ed.)	Randall D. Knight	978-0321740908
SL 101 Cogswell XL	Murguia, Crystal	None		
SL 102 Strategies for Student Success	Uzzell, Neil	None		
SSC 180 Introduction to Psychology	Fortino, Frank	Psychology: Themes and Variations (Briefer Version) 9th Edition	Wayne Weiten	978-1133939061

SP18 Textbook List

Course Name	Instructor	Title	Author	ISBN
SSC 200 U.S. Government	Ruckman, Peter	American Government and Politics Today, Brief Edition, 2016-2017	Steffen W. Schmidt, II Mack C. Shelley, & Barbara A. Bardes	978-1-305-49904-1
SSC 210 Introduction to Consciousness	Duncan, Tim	(optional) Introduction to Consciousness	Susan Blackmore	978-0195153439
SSC 230 Human Behavior and Entrepreneurship	Feeney, David R	Essentials of Entrepreneurship and Small Business Management, 7th Edition	Scarborough, Norman M.	978-0132666794
SSC 299 Special Topic: Fashion and Culture	Sampat, Sanjana	Fashion and Cultural Studies	Susan B. Kaiser	978-1847885647
SSC 299 Special Topic: Architecture and World Societies	Westhale, July	The History of Architecture: Iconic Buildings Throughout the Ages	Gaynor Aaltonen	978-1784041854
SSC 332 Global Political Economics	Chiang, Rita	None		
SWE 375 Mobile Programming for iOS	Driggett, Christopher	None		
SWE 447 GUI and Graphics Programming	Shreiner, Dave	(optional) Interactive Computer Graphics: A top-down approach with WebGL (7th Edition)	Edward Angel and Dave Shreiner	978-0133574845
		(optional) WebGL Programming Guide: Interactive 3D Graphics Programming with WebGL	Kouichi Matsuda and Rodger Lea	978-0321902924
SWE 449 Tools Programming	Nikolic, Mirjana	Maya Python for Games and Film	Ryan Trowbridge	978-0123785787

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Course Name	Instructor	Title	Author	ISBN
SWE 475 Mobile Programming Graphics	Driggett, Christopher	TBD		
SWE 484 Senior Project 1: Planning	Roy Chowdhury, Sanghamitra	None		
SWE 485 Senior Project 2: Execution	Roy Chowdhury, Sanghamitra	None		